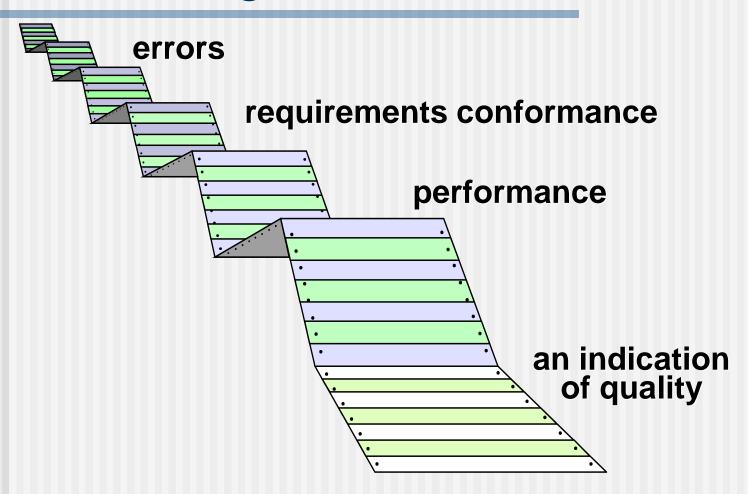
# Subject: Software Engineering Topic: Software testing

LISNA THOMAS 2020-21

#### Software Testing

Testing is the process of exercising a program with the specific intent of finding errors prior to delivery to the end user.

#### What Testing Shows



#### Strategic Approach

- To perform effective testing, you should conduct effective technical reviews. By doing this, many errors will be eliminated before testing commences.
- Testing begins at the component level and works "outward" toward the integration of the entire computerbased system.
- Different testing techniques are appropriate for different software engineering approaches and at different points in time.
- Testing is conducted by the developer of the software and (for large projects) an independent test group.
- Testing and debugging are different activities, but debugging must be accommodated in any testing strategy.

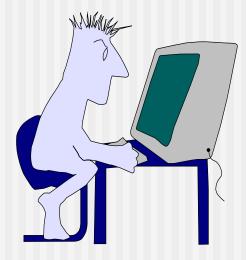
#### **V & V**

- Verification refers to the set of tasks that ensure that software correctly implements a specific function.
- Validation refers to a different set of tasks that ensure that the software that has been built is traceable to customer requirements. Boehm [Boe81] states this another way:
  - Verification: "Are we building the product right?"
  - Validation: "Are we building the right product?"

#### Who Tests the Software?



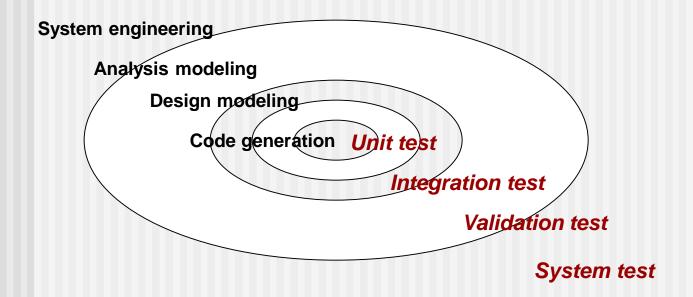
Understands the system but, will test "gently" and, is driven by "delivery"



independent tester

Must learn about the system, but, will attempt to break it and, is driven by quality

## **Testing Strategy**



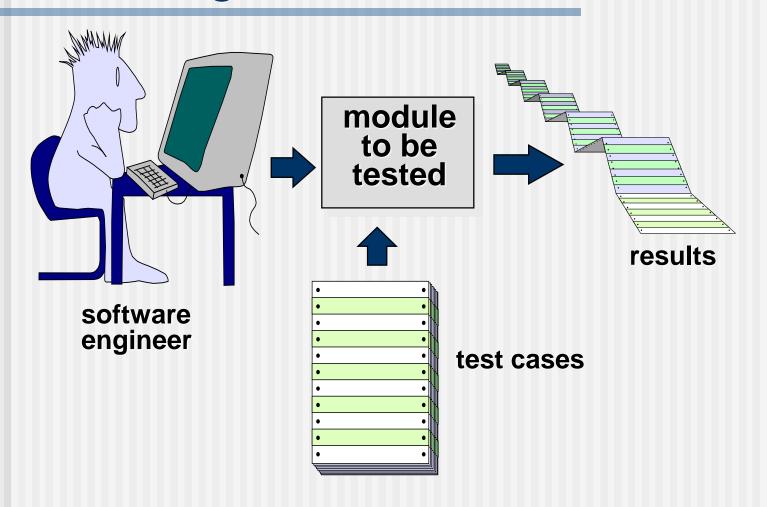
### **Testing Strategy**

- We begin by 'testing-in-the-small' and move toward 'testing-in-the-large'
- For conventional software
  - The module (component) is our initial focus
  - Integration of modules follows
- For OO software
  - our focus when "testing in the small" changes from an individual module (the conventional view) to an OO class that encompasses attributes and operations and implies communication and collaboration

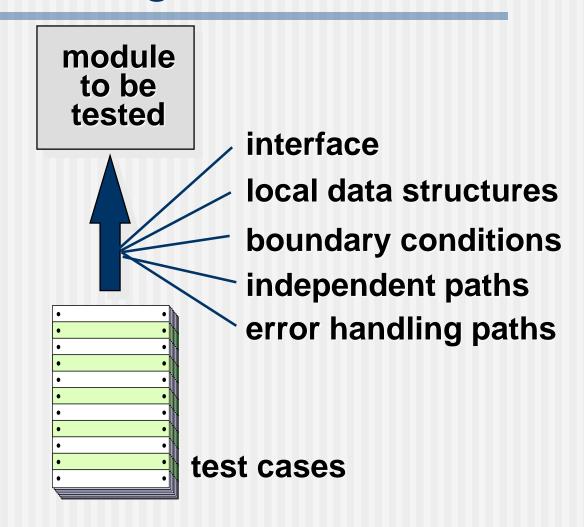
#### Strategic Issues

- Specify product requirements in a quantifiable manner long before testing commences.
- State testing objectives explicitly.
- Understand the users of the software and develop a profile for each user category.
- Develop a testing plan that emphasizes "rapid cycle testing."
- Build "robust" software that is designed to test itself
- Use effective technical reviews as a filter prior to testing
- Conduct technical reviews to assess the test strategy and test cases themselves.
- Develop a continuous improvement approach for the testing process.

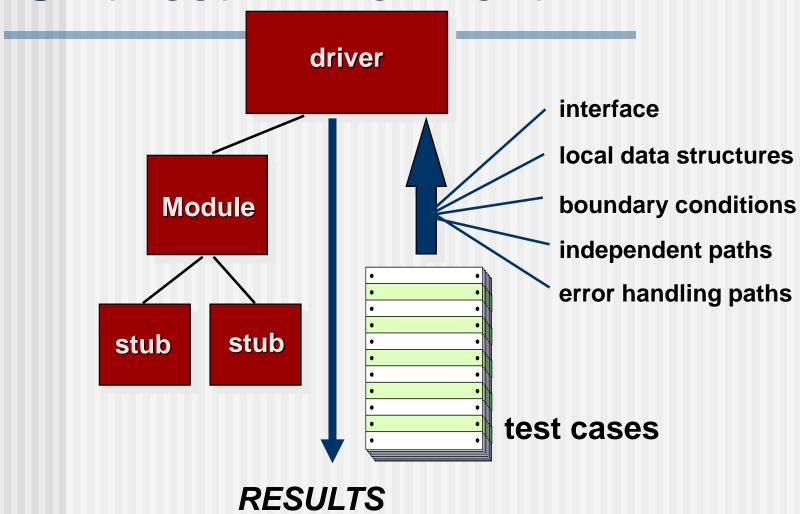
## **Unit Testing**



#### **Unit Testing**



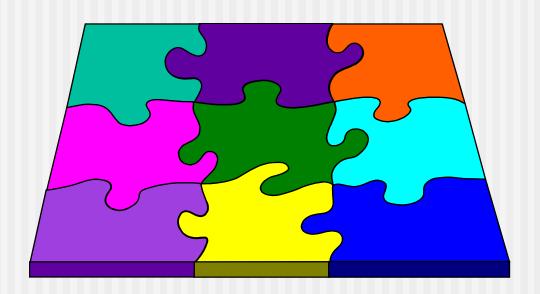
#### **Unit Test Environment**



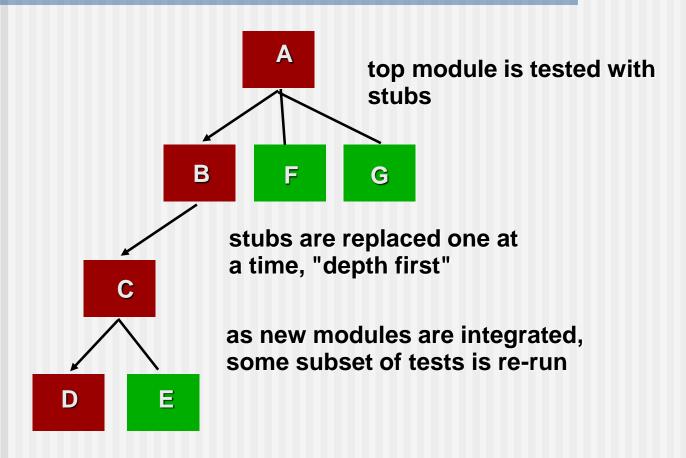
## Integration Testing Strategies

#### **Options:**

- the "big bang" approach
- an incremental construction strategy



#### Top Down Integration



#### **Bottom-Up Integration**

